

Oh F#&%, SKELETONS!

Race: Khemri

Head Coach: George

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Pugna	Tomb Guardian	4	5	1	9	Decay, Regeneration, Mighty Blow, Guard					5	2	22	140 000
2	Ostarion	Tomb Guardian	4	5	1	9	Decay, Regeneration, Mighty Blow, Guard			1		6	1	20	140 000
3	Leoric	Tomb Guardian	4	5	1	9	Decay, Regeneration, Mighty Blow, Guard, Stand Firm			1		9	2	33	160 000
4	Clinkz	Tomb Guardian	4	5	1	9	Decay, Regeneration, Mighty Blow, Block					5	3	25	150 000
5	Ethereal	Blitz-Ra	6	3	2	8	Block, Regeneration, Sure Hands, Fend, Dodge			6			4	38	160 000
6	Dirge	Blitz-Ra	6	3	2	8	Block, Regeneration, Guard, Tackle, Dodge		1	5		3	2	32	160 000
7	Krobelus	Skeleton	5	3	2	7	Regeneration, Thick Skull								40 000
8	Necrolic	Skeleton	5	3	2	7	Regeneration, Thick Skull					2		4	40 000
9	Atropos	Skeleton	5	3	2	7	Regeneration, Thick Skull								40 000
10	BonePun	Skeleton	5	3	2	7	Regeneration, Thick Skull								40 000
11	SKELETOR	Skeleton	5	3	2	7	Regeneration, Thick Skull, Kick					3		6	60 000
12	Jon "Bones" Jones	Skeleton	5	3	2	7	Regeneration, Thick Skull								40 000
13	Leonard "Bones" McCoy	Skeleton	5	3	2	7	Regeneration, Thick Skull								40 000

Total number of players next game: 13/13

Totals (excl TV for MNG players): 1 13 0 33 14 180 1 210 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

<p>Inducements (for next match)</p> <p>Bloodweiser Babes (0-2): ___ x 50 000</p> <p>Bribes (0-3): ___ x 100 000</p> <p>Extra Training (0-4): ___ x 100 000</p> <p>Halfing Master Chef (0-1): ___ x 300 000</p> <p>Igor (0-1): ___ x 100 000</p> <p>Wizard (0-1): ___ x 150 000</p> <p>Card budget: x 0</p> <p>Gate:</p> <p>FAME:</p>		<p>Team Goods</p> <p>Rerolls: 4 x 70 000 = 280 000</p> <p>Fan Factor: 9 x 10 000 = 90 000</p> <p>Assistant Coaches: 0 x 10 000 = 0</p> <p>Cheerleaders: 0 x 10 000 = 0</p> <p>Treasury: 250 000</p> <p>Team Value (incl MNGs value): 1 580 000</p> <p>Induced Value: 0</p> <p>Match Value (TV for match): 1 580 000</p>
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■ MNG ■ Journeyman □ New skill available ■ Stat upgrade ■ Stat downgrade

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